



ADULT BAGS LEAGUE RULES

Mahomet Parks and Recreation will use the following rules to govern the league. Please read these rules carefully. Rules may be added or deleted by the league coordinator at any time, but not without proper notification to the team captains.

EQUIPMENT

MPRD will supply the bean bags and boards for the league play. Individuals can **NOT** use their own bags.

PLAYER, ROSTER AND WAIVERS

- Rosters / Waivers are limited to 4 players per team. All players must be on and sign the waiver / roster before playing in a game. A final roster is due before your team's 3rd game of the season.
- Players are not permitted to play on more than one team. This includes substitutes.
- Roster changes can be approved at the discretion of MPRD for teams needing to add a player to their roster due to unforeseen circumstances (i.e. player moving, season ending injury etc...)
- Players must be 18 years old or older. *Please do not bring children* to your games.
- All registered teams are split randomly into 2 divisions: Orange and Blue.

GAME RULES

- All games are self-officiated.
- 2 players make up a team. A player can be substituted in at the beginning of a game. They cannot be substituted in the middle of the game.
- Boards will be 27 feet apart from the front of one board to the other.
- Feet must stay behind the line of the front of the board at the time of releasing the bag.
- Players must deliver the bag with an under-hand release.
- 3 games (1 match) will be played each night. Teams may have some double-headers scheduled based off numbers. Each game will be counted as a win and/or a loss in the standings.
- The home team (as designated on the schedule) will throw first in games 1 & 3 and the visiting team will throw first in game 2.
- The home team will decide what set of bags to throw OR what side(s) of the board they will throw from. The visiting team will get to choose the remaining option.

- Team partners will face each other from opposite boards (not diagonal from your partner).
- An inning is considered to be one team member throwing 4 bags.
- Forfeit time – If after 10 minutes after game time a team does not show, the game will be considered a forfeit.
- If a team shows up with 1 player, that person can play but only throw every other inning.
- A player can only straighten cornhole boards in between frames and with the approval of their opponent.

SCORING

- 1 point is rewarded for bags on the board. For a bag to count, it must not touch the ground or any other portion of the court prior to coming to rest on the board. If the bag touches the ground before coming to rest on the board, it is a foul and must be removed from the board prior to the continuation of play.
- 3 points are rewarded for bags that are thrown or knocked into the hole.
- Cancellation Scoring will be used. Bags in the hole and on the board cancel each other out. Only non-cancelled bags are counted in the score.
 - EXCEPTION: If teams are not in the 3rd game by the 45-minute mark of their match, teams will move to speed scoring. Speed scoring is when every bag on the board and in the hole are counted. Speed scoring will not apply during the playoffs.
- A game shall be played until the 1st team reaches or exceeds 21 points at the completion of a turn. The winning team must win by 2 points or more.
- The game can never end in the middle of an inning. Thus, if a team that pitches first reaches or exceeds 21 points, the game can not end until the other side is allowed to pitch all of their bags and complete the inning.
- After a score has been made, the team who last scored shall pitch first in the next inning. Teams will alternate throws once it has been determined who throws first for the following inning.

STANDINGS/TIEBREAKER PROCEDURES/AWARDS

Standings will be posted, on a weekly basis, at mahometrecreation.com

For end of season tournament purposes, the following tiebreaker procedures will be used:

1. Overall league record
2. Head to head
3. Head to Head point differential
4. Overall point differential
5. Total number of points scored
6. If a team has a forfeit
7. Coin Flip

A trophy will be awarded to the winner of each division tournament.

COVID GUIDELINES

- If a participant has symptoms, they should wait to enter premises for a minimum of 10 days after symptom onset OR until feverless and feeling well for at least 72 hours OR confirmed to not have COVID-19 via 2 negative tests in a row, with testing done at least 24 hours apart.
- Participants need to use hand sanitizer before and after each round.
- No handshakes before or after games.
- Staff will sanitize the bags with Lysol spray and sanitize the board as needed.
- It is recommended that all participants wear a mask when not able to keep 6 feet distance.

RESCHEDULES/FORFEITS

If a team is unable to make their scheduled game, the captain should notify the League Coordinator a minimum of 48 hours prior, to avoid a forfeit.

If notification is given in less than 48 hours prior to scheduled game time, MPRD will attempt to reschedule the game with the opposing team if possible. Otherwise, the opposing team will be given the forfeit win. Forfeit scores will be recorded as 11-0 per game.

Captains will be given a one-week notice if a game is rescheduled.

No tobacco and/or alcohol products of any kind are permitted at any Recreation Department facility and activity.